

RUHR CUP 2024

JUDGES DETAILS PER SKATER

U8 MÄDCHEN FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Alice NEHRENHEIM	NRW	2	29.87	14.56	15.31	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2Lo		1.70	0.11	1	1	0								1.81	
2	2A<<	F <<	1.10	-0.55	-5	-5	-5								0.55	
3	2F+2T<	<	2.84	-0.48	-3	-2	-3								2.36	
4	CCoSp2		2.50	0.17	1	0	1								2.67	
5	2F+1Lo		2.30	0.06	0	0	1								2.36	
6	2Lz!	!	2.10	-0.42	-2	-2	-2								1.68	
7	SSpB		1.10	0.11	1	0	2								1.21	
8	StSq1		1.80	0.12	1	1	0								1.92	
			15.44												14.56	
Program Components				Factor												
Composition				1.67	3.75	3.50	2.25									3.17
Presentation				1.67	3.00	3.25	2.25									2.83
Skating Skills				1.67	3.75	3.25	2.50									3.17
Judges Total Program Component Score (factored)														15.31		

Deductions:

0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Aurelia Valentina JAEGER	NRW	1	21.13	8.74	12.39	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1F+1A+SEQ		1.60	0.07	0	0	2								1.67	
2	2S<<	F <<	0.40	-0.20	-5	-5	-5								0.20	
3	2T<<	F <<	0.40	-0.20	-5	-5	-5								0.20	
4	SSpB		1.10	0.15	1	1	2								1.25	
5	2S<<	<<	0.40	-0.13	-3	-4	-3								0.27	
6	StSqB		1.50	0.05	0	0	1								1.55	
7	1A+1T<<	<<	1.10	-0.33	-1	-4	-4								0.77	
8	CCoSp2		2.50	0.33	1	1	2								2.83	
9			0.00	0.00	-	-	-								0.00	
			9.00												8.74	
Program Components				Factor												
Composition				1.67	2.75	2.50	2.50									2.58
Presentation				1.67	2.75	2.25	2.25									2.42
Skating Skills				1.67	2.00	2.50	2.75									2.42
Judges Total Program Component Score (factored)														12.39		

Deductions:

0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge	F	Fall